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Dwarve	n Forge	Kickstart	er

Posted by jgardner44 - 2012/10/13 08:36

I thought I'd start a thread discussing speculation about when the Dwarven Forge kickstarter will begin that they hinted about on the buildings KS thread. What do you think they will put in this KS?

Re:Dwarven Forge Kickstarter

Posted by David Wasilewski - 2012/10/13 11:17

It all depends on how ambitious Stefan and Jeff want to be!

Things like the sewers set, the great outdoors sets (village/city streets), an alternative MBS etc etc. The sky is the limit.

Personally, I'd strongly "theme" the kickstarter. e.g. if it was a village set then the basic goal would be for a Village boxed set. The little stretch goal might be an additional piece or two, a medium term stretch goal might be an accessory set to go with the village set and a big stretch goal might be to do a village expansion set.

There should be options for people to buy 1, 2, 3 or more sets and this determines their "buy in" level and sets the corresponding perks and freebies correspondingly.

Of course it will require DF to have the ideas and concept art to be already done and a clear hierarchy of "what kit for how much" to be pre planned.

It's not rocket science though and a company with a fanbase like DF should have no trouble crowdfunding something new!

My 2 pence anyways

Dave

Re:Dwarven Forge Kickstarter Posted by Stefan - 2012/10/13 13:32

.....We do not have any plans right now to do Kickstarters for new Dwarven Forge Sets as they are currently being made.

We will continue to make Dwarven Forge sets in the same way as long as we are able to sell enough of them to stay in business and will continue to release them in a similar fashion as is currently being done....

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that being said....IF we were to do a Kickstarter it would be for something a little different....something that would help the gaming community as a whole, something that I couldn't really talk about until it was released...it would not keep us from doing what we currently do, rather, if successful it would help our company to keep doing the type of things that we currently do...

I feel that such a project would bring joy to many and might also convert more collectors to our 'club" nothing official yet
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Re:Dwarven Forge Kickstarter Posted by jackattack - 2012/10/13 19:24
Which suggests that Stefan was talking about another company (not DF) that was going to do something cooler than card or wood buildings.
Re:Dwarven Forge Kickstarter Posted by rydendragons - 2012/10/14 10:15
Stefan wrote: IF we were to do a Kickstarter it would be for something a little differentsomething that would help the gaming community as a whole,I feel that such a project would bring joy to many and might also convert more collectors to our 'club"
nothing official yet
I am think an ACCESSORY set Kickstarter. That would be Insane. That would be a mega money maker. There could be diffrent themes at diffrent levels.
I'm all IN
Re:Dwarven Forge Kickstarter Posted by David Wasilewski - 2012/10/15 07:13

You may be right (and I hope you are) but I'm reading this as something more "generic" than DF core product.

Maybe its sets of random treasure/monsters dice, collections of maps in a book or some other rpg generic fantasy goodness from Stefan's crazy, creative mind?

Re:Dwarven Forge Kickstarter

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Posted by Stefan - 2013/03/20 13:33	

We will continue our current line because it is great and we will continue to push the envelope there...but it is difficult to afford by most gamers...our new line will help bring new gamers into our wonderful hobby...and yet I also feel many of our current collectors will also be attracted to it because it is so durable, and thus very convenient...many of you have been "patrons" of ours over the course of 17 years....I humbly call on you to spread the word, and to consider supporting us upon our launch, if you believe in us and what we have stood for all these years...making uncompromising quality products, always striving to improve them, and always standing by them with unflinching customer service...please consider making a small donation even If you decide not to order into this new line we are launching...

Stefan	
Thank you for 17 years of Joy!	

Re:Dwarven Forge Kickstarter Posted by dandare - 2013/03/20 14:04

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Wise words that also answers some of the general feeling and questions going around.

- + You want to bring a 3D dungeon setting system to more hobbyists.
- + You will continue with the 'Deluxe' DF range we all know and love.
- > This new range will not be as 'Deluxe', be that they are made from 'Drastic Plastic' or 'Card stock' or some such mixture of those mediums. (But in some way compatible... and again pre-Painted)
- ..and yes, In the same way that I and many of us here are patrons of DF as well as 'The great grand hobby that is Fantasy Role Playing', I give my assurance that I will be investing with you... I can say that in the same spirit that I felt when I invested in the 'Dungeons & Dragons: A Documentary by Iconoscope Films/Westpaw Films[]'. It is for the betterment of our hobby and you (Stefan and all the core DF team) are fantastic champions who have at your very hearts all that is good and great for our favourite way to spend our time. (& money!)

How much I cannot say until I see what options there are..

(Please ensure that there are some investment points that enable me to get my hands on some of those interesting looking doors!!)

Re:Dwarven Forge Kickstarte Posted by Maimonides_vii - 2013/03/20 16:04	r

Stefan wrote:

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Thank you for 17 years of Joy!
Stefan
To be honest, as long as it is compatible with the current line so that I can mix & match, I'll be buying whatever it is you're selling! :)
D. D
Re:Dwarven Forge Kickstarter Posted by Shadox - 2013/03/20 19:53
Stefan,
You will not fail. The strength of a man is his resolve before a battle. His passion is his willingness to pure everything on the line for a battle. You will be successful. Stand tall and be proud. Your project has a 1 year foundation. You will succeed. I will continue to invest in you, as will others. We will succeed.
-Shadox
Re:Dwarven Forge Kickstarter Posted by Thraug - 2013/03/20 22:48
Agreed, I hope it's compatible with the current line. It has to be! :)
Pure speculation, but I've seen a lot of terrain made with recycled rubber (tires). I have some and it's good but I don't know if you can get the detail needed for DF quality. My rubber terrain are mostly rocks
Re:Dwarven Forge Kickstarter Posted by Stefan - 2013/03/21 15:23

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The new line will be compatible with the Resin line...it's made from an awesome grey material that is not at all fragile and requires no Styrofoam packaging! I don't think it is rubber or plastic, but something in between...it weighs just about as much as our other stuff so it feels real high quality!

Re:Dwarven Forge Kickstarter

Posted by Stefan - 2013/03/21 15:26

....details are just as great but there are limitations because of the metal molds required...some sides have to be shallow in detail...I addressed this when sculpting them and I absolutely believe that they look just as good as our resin products, at least in this first basic block form...something like a cavern set might be more of a challenge, but we will figure that out If we are at first successful...

Re:Dwarven Forge Kickstarter Posted by dandare - 2013/03/21 16:58

And Stefan has/had some doubts that all us 'DF' patrons might not want in on this !?!? (Lets just see how quickly on Monday we can these into production!)

Re:Dwarven Forge Kickstarter

Posted by ced1106 - 2013/03/21 20:12

Hope it's well-organized!

One problem I've seen with KS is its "linearity". Frex, the first pledge level had product A, the next A+B, the third A+B+C. Well, what if you wanted C but not A or B? Similarly for stretch goals, I'm nitpickily annoyed if the next stretch goal is for something I'm not interested in (eq. Reaper's IMEF Marines for a predominantly fantasy miniatures KS).

I find add-ons often confusing and messy. I just found out about Loka (?) a few days ago, but since it's nearly over, I don't even know what a complete game is -- do they mean the pieces before stretch goal? Or the pieces they *wanted* to put into the base game but couldn't until a certain stretch goal was achieved?

Since this is a miniatures product, have pics of the product with commonly used miniatures. DF already does this well, but, again, Loka and Zombicide have all these pictures of their own miniatures and I don't know their scale and detail relative to other models. Maybe have pics to suggesting how to integrate DF 3D products with existing 2D ones (eg. Descent tiles, D&D Adventure System tiles).

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Speaking of existing 2D tiles, I sure would like stuff like dungeon accessories I can use with my 2D tile sets, without having to buy 3D dungeon tiles. Oh, and inexpensive slap-together buildings I can use for my Song and Blades games.

Looking forward to Monday!
Re:Dwarven Forge Kickstarter Posted by Stefan - 2013/03/21 20:49
One thing we have tried very hard to do was to make it all very simple and easy to understandthere are no add ons
Re:Dwarven Forge Kickstarter Posted by ESKRIDGESCULPTURE - 2013/03/22 12:24
I THINK IT IS NOTEWORTHY TO MENTION THAT THESE NEW PIECES ARE ALL SCULPTED BY STEFANAND HE RAISED THE BARAGAIN! VERY DETAILED SCULPTURES BY THE DF FOUNDER HIMSELF!!!! I PLAY TESTED THE PIECES AND I AM VERY IMPRESSEDGREAT TO SEE HIS WORK!!!