Dwarven Forge - Dwarven Forge Generated: 10 March, 2014, 17:43 Dwarven Forge Compatible? Posted by MightyZug - 2006/03/22 14:40 Anybody have any idea what the heck this stuff is, or if it is compatible with DF Sci-Fi? http://cgi.ebay.com/28mm-SCI-FI-TERRAIN-Planetary-Outpost-HUGE-66-pieces W0QQitemZ87834823 68QQcategoryZ31399QQrdZ1QQcmdZViewItem Dwarven Forge Compatible? Posted by Ghenghis Ska - 2006/03/22 15:04 Found it. Planetary Outpost System 28mm by JR Miniatures Ideal for miniature science fiction and fantasy games 28mm Planetary Outpost System is unpainted http://www.warweb.com/accessories/jr/planetary-outpost.html Dwarven Forge Compatible? Posted by MightyZug - 2006/03/23 17:15 Nice Find, Ghenghis! Any idea how well it would integrate w/DF? For sure you'd have to paint in the squares for SW Minis or Space Hulk, but for free ranging rules it might mesh up. Anybody interested in blowing a paycheck to see how well we can leverage our DF stuff into better set-ups with this stuff. Dwarven Forge Compatible? Posted by jkratzer - 2006/03/23 20:29 Zug -Gimme a couple of days; the IRS refund is sitting in the transit bank. I should be able to order some stuff Saturday or Sunday. See ya!

Jim

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Posted by MightyZug - 2006/04/02 15:12

Okay, how is this for an idea:

We build the layouts using DF Sci-Fi but seeing as how hard it is to acquire the Accessories via Grendel et. al. we use the Dundjinni map software to create the floor plans and accessories for these rooms.

For Star Wars minis this means the minis can still "walk on" the the accessories and terrain and it would really bring the DF terrain to life flushing out the rooms with well placed fluff.

This seems to be a great synergy.

Dwarven Forge Compatible? Posted by Ghenghis Ska - 2006/04/03 11:44

If your Going to go the Paper Route anyway way not go with World Works Games or EbblesMiniatures?

The Ambient Elements from Ebbles make some pretty niffy things, food cook stations, tables, chairs, bunks, lockers, and other things of that like. WWG also has many of the same things and each can work for different factions or what not. I have always felt that the Ebbles looks very Imperial/Republic, WWG very Rebellion.

while 2D can be usefull i just like the actual look of the 3D stuff in a 3D layout like DF.