Frag Set up
Posted by CalicoDave - 2005/07/09 10:20

Hi,

Here's some pictures of a set up I'm going to be using for a Frag game in the near future. Frag is a board game version of computer first person shooters and is put out by Steve Jackson Games. It's a game that's a lot of fun if no one tries to take it too serious.

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Frag Set up
Posted by CalicoDave - 2005/07/09 10:23

And a few more shots.

This wasn't during actual game play. I just put the miniatures in to try to make it look more interesting.

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Frag Set up
Posted by MyLordVoid - 2005/07/09 12:27

Calico Dave,

Early on in the History of the Boards Someone had Mentioned That they Might Use DF for Frag, (Might have Been Right After THe First Sci-Fi Sets were Announced)... Glad to see Examples of this in Use... Kewl!

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Frag Set up
Posted by carnivore - 2005/07/09 15:01

I always forget how cool just a basic set-up can look. Plus, the various "games" one can play with DF.

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Frag Set up
Posted by arsthein - 2005/07/11 03:04

Man!! I loved this kind of video games, and knew Frag although I've never played it.

Now I feel very pretty nostalgic... I think in the future have to take Frag to play speed games when I have

no time enough for a Dungeon crawl...

What a nice idea!!!! Thank you!! :rolleyes:

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Frag Set up
Posted by CalicoDave - 2005/07/11 12:43

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Thanks for the comments, everyone!

arsthein,
Frags a pretty nice little game. They even have special cards like "lag" and "game hack" to give the whole first person shooter feel. Also, my group plays a 6 player game in about an hour so it really plays fast. If you want a longer game just increase the number of frags required to win.

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Frag Set up
Posted by arsthein - 2005/07/12 02:31

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Sounds real real funny! I'll try to, for sure... ;)

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Frag Set up
Posted by whitewind - 2005/07/19 02:39

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Hi, I have to mention that I like the 3 alcoves around the floor trap door. Great set up!

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Frag Set up
Posted by CalicoDave - 2005/07/19 06:53

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Hi, I have to mention that I like the 3 alcoves around the floor trap door. Great set up!

Thanks, whitewind.

For sake of full disclosure I'll have to say that the 3 alcoves was because I ran out of pieces and couldn't make it into a full room! But I really like the alcove piece and try to use them whenever I can, so it wasn't too much heartburn to do it that way.

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Frag Set up

Posted by whitewind - 2005/07/19 09:59

I mean, putting something in each of the alcoves almost certainly will lead them into the trap. LOL

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Frag Set up

Posted by MyLordVoid - 2005/08/07 12:13

I Really Dig the Alcoves as well... And When You Set them in that Pattern they have the Potential to Look even more "Cathedral" like... Imagine Another one across the Hall and One at the End and You Get a Rough "Cross" like Shape Etc... Good For Puzzles...

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