Dwarven Forge - Dwarven Forge Generated: 21 April, 2014, 09:25 Minotaur Alternative Posted by jackattack - 2013/04/20 11:52 I have a character concept for a barbarian minotaur, but I don't want to deal with the background squick factor in the Greek mythology. Is there another mythology that includes a similar hybrid creature or race? If all else fails, I'll just make him a human who was cursed or blessed by Hathor, but I thought I'd see if anyone had a different idea. Re:Minotaur Alternative Posted by Dwarf - 2013/04/20 15:42 How about some Tauren from the D20 World of Warcraft rulebooks? Re:Minotaur Alternative Posted by jackattack - 2013/04/20 16:04 Never occurred to me to look at video games... Thank you, Dwarf, that's almost perfect! ______

Re:Minotaur Alternative Posted by LordDust - 2013/04/21 00:26

Native American mythology includes anthropomorphized animals that were "made" that way to begin with. The only species said not to have existed in such a fashion were deer. You could have a bison man, a puma, etc. Just another option for you. I really enjoy delving into mythologies further afield than Norse, Greek, and Celtic. There is some really cool stuff out there to inspire characters, stories, and such. Let us know how it turns out for you, whatever inspiration you roll with!

Re:Minotaur Alternative

Posted by jackattack - 2013/04/21 06:40

Dwarven Forge - Dwarven Forge

Generated: 21 April, 2014, 09:25

Sadly, I am between gaming groups right now, so this is mostly a theoretical exercise right now. (I sublimate my gaming urges by playing around with character concepts, "new" spells and items, game world backgrounds, and campaign ideas.)

This is a character I came up with a long time ago, but never had a chance to play, and could never get past the ugly implications of standard D&D/Greek Minotaurs. I am not versed in Native American mythology, despite my on-again/off-again mythological creatures project, although one corner of my flat game world is pre-colonial NA.

Re:Minotaur Alternative

Posted by LordDust - 2013/04/21 09:51

Used book stores and your local library can help you bone up on alternative mythologies. If you can find

the more detailed Egyptian stuff it gets kinda cool and is definitely different. Native and central American are also pretty cool. Google can be a good starting point, but the internet seldom has enough details for my taste. Hindi, ancient Chinese, and even Australian aboriginal mythologies have info out there too! You can get some stuff that can really give people something outside their usual experience from those

sources.

Most fantasy gaming really sticks to what people already know, the expansion further into other mythologies has been slower than one might expect. As to gaming groups, I feel your pain. My primary one is spread pretty thin these days. At one point one was in China and another in Cali and one hates using telepresence in gaming. I am going to try to start up a second one in the area so I can start gaming more than three or four times a year.
