Tiles?
Posted by Shadox - 2013/03/20 02:46

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I am assuming this will be modular.... Themed.... and the same size in terms of height as current DF?

By modular I mean different sizes width but same height or if different height then there will be height transitions?

Will there be a wider variety? Shapes? colors? themes?

-Shadox

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Re:Tiles?
Posted by admin - 2013/03/20 05:55

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Complete info will be coming on Monday. Sorry for the wait! I appreciate your curiosity AND patience! I think you will be happy on Monday.

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Re:Tiles?
Posted by Stefan - 2013/03/20 18:11

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size will be the same:)

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Re:Tiles?
Posted by jackattack - 2013/03/22 10:34

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I think we're dancing around the really important issue, here...

Are they more fireproof?

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Re:Tiles?
Posted by zazulu - 2013/03/22 17:46

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jackattack wrote:
Are they more fireproof?
Now that you mention it, my Hellscape 2 set did melt with the heat of its own lava. Stray fireballs may char the floors.

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Re:Tiles?
Posted by brvheart - 2013/03/25 03:22

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TilesHate to throw a wet blanket on this on the eve of the Kickstarter, but isn't this concept of tiles already being done by others including one outfit doing them very cheaply
Tiles

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Re:Tiles?
Posted by jgardner44 - 2013/03/25 04:02

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Im betting DF quality will make this ks completely different than those tiles

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Re:Tiles?
Posted by jackattack - 2013/03/25 08:42

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Plus, walls.

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Re:Tiles?
Posted by David Wasilewski - 2013/03/25 13:34

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Df will make more variety and they will be of a higher quality and they will be compatible with all the stuff I've already got.

Dave

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Re:Tiles?
Posted by brvheart - 2013/03/25 14:49

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OK, now that the Kickstarter is released I can see that it is not "tiles" but actual DF, just in a cheaper material than resin and in Dungeon gray. I think it is a great idea to bring out a line that more people can afford. Personally though I have lots of room sets already so I don't know what I would do with another. I am having problems finding room for all of the DF I have now! I will probably back at a supporter level though just to show support for the project, but seeing how much it is funding in 1 day it looks like this should fund at a pretty high level.
I hope this doesn't mean that the classic resin lines won't be abandoned though.

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Re:Tiles?
Posted by LeperColony - 2013/03/25 14:52

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As a longtime fan and collector of DF I will almost certainly be supporting this new Kickstarter initiative. However, I would have to admit to certain concerns.

1) Will the old resin pieces be going away? Do we need to "stock up" on what remains now, because new resin sets won't be produced?

2) Will the currently sold-out sets ever be reproduced? In resin? In the new "dwarvenite?"

3) In the video Stefan indicated that the new products will be considerably cheaper than the older sets. However, if you compare the current Room set with the proposed Hand Painted game tiles set, the difference is not all that impressive.

Resin Room Set: $109
(4) Swinging Doors
(12) 2" x 2" Floor pieces
(1) 2" x 2" Floor Pit piece
(13) Straight Wall pieces
(1) Straight Wall Secret Door piece
(10) Corner Wall pieces

Total pieces: 41
Number of different pieces: 6
Price per piece: $2.66

Hand Painted Game Tiles Set: $95 (though free US shipping also)

14x Straight Wall*
12x Floor*
6x Corner Wall*
2x Swinging Door

Total Pieces: 34

Number of different pieces: 4
Price per piece: $2.79

So in fact, the new Hand Painted set represents a price increase of ~13 cents a piece. It's also a far less impressive set, as it comes with fewer pieces and fewer distinct pieces.

Now, it may be possible that the price of the current Room Set is in fact unsustainable, and that may be the reason the new set compares so unfavorably at the moment. But even so, if the Game Tiles are meant to replace the old resin sets, I would have at the very least liked to have seen the variety of pieces preserved.

4) Kickstarter prices are often promotional, rewarding early adapters. Do the Kickstarter campaign reward levels represent promotional prices, or the expected standard price once the line is put into production?

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Re:Tiles?
Posted by Harneloot - 2013/03/25 15:04

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Well, the Dungeon Tiles are more brick like instead of field-stone, so some might like a few sets just for the different pattering.

I *THINK* the stretch goals will add pieces at each pledge level at $120 and above. This could mean substantially more pieces per *set*, thus greatly lowering price per piece.

Also, I don't paint myself, but many people do and may be excited for the opportunity to custom paint their sets.

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Re:Tiles?
Posted by biowizard - 2013/03/25 15:35

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LeperColony, I think you are forgetting a few subtleties.

One thing, the price of the standard Room Set is right now artificially maintained low as an entry level to DF products. I would not be surprised to see its price increase when Game Tiles are mainstream DF produts.

Every DF product users know that to fill a table, you need more than 1 set.

DF's kickstarter introduces for the first time wholesale pricing, which is great for us, the customers!

1 set unpainted: $65 per set
2 sets unpainted: $60 per set
3 sets unpainted: $58.33 per set

5 sets unpainted: $52 per set
10 sets unpainted: $50 per set

1 set painted: $95 per set
2 sets painted: $85 per set
3 sets painted: $78.33 per set
5 sets painted: $76 per set
10 sets painted: $73 per set

This is all very good news for new and old DF users!

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Re:Tiles?
Posted by LeperColony - 2013/03/25 15:41

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As I indicated in my original post, the price of the current Room Set may in fact be unsustainable. If the Room Set were released today and the cost were higher, that would obviously have an impact on the analysis. But until those numbers are known, it's impossible to do anything except conjecture.

Regarding whole-sale pricing, we can't yet assume that the Kickstarter rewards are going to represent the sale costs once ordinary production begins. Kickstarter campaigns typically offer rewards that are either unique, substantially discounted, or both. Now, if Stefan were to indicate that the Kickstarter pricing scheme is also the intended production pricing system, that would change things.

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Re:Tiles?
Posted by admin - 2013/03/25 16:09

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The value you will get through the Kickstarter project will be much greater than you will get on our retail webstore in the Fall. We are about to unlock some great FREE Stretch Goals that will NOT be a part of any sets offered online. We need everyone to order NOW, so we can get the best prices for everyone. Any re-orders will likely cost us much more because we will most likely have to order less -- and thus pay a higher cost.

So...I would order now during this project for the best value.

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Re:Tiles?
Posted by CraftyShafty - 2013/03/25 16:14

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Could you post some pics of the hand-painted Dwarvinite pieces intermixed with the existing MM

pieces? I know they aren't going to be exact, but it would help me decide painted vs. gray, etc.

Thanks!

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Very worried

Posted by unclebelly - 2013/03/25 16:32

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Hi it's old uncle belly in Hong Kong here
I've about 150 sets or so so you can call me a veteran collector
Its the kick starter program that me is worrying
I buy dwarven forge stuff because its the best but suddenly due to commercial reasons Stephan and the crew are starting to make stuff more for the bigger market and not us niche collectors something my business sense understands clearly but one I cannot put my name to
Ok it's cheaper but what we are looking at here is stuff all the loyal fans have already
I noticed in the vido just released Stephan looked pained when he talks about the loyal following
I will not join in this because I want dwarven forge to continue to make the mind boggling wonderful and beautiful terrain they always make.
I'm not sure what Stephan intends to do with his old firm fans but I am very very worried ths could be the end of our line
Call me pessimistic but at the beginning of the video Stephan looked upset for the old school fans
STEPHAN please prove me otherwise but it looks like dumbed down dwarven forge to me
I hope every old school fan will try to keep dwarven forge from been " strictly commercial" as frank zapa put it
I will release some recent fond pictures of a set up on my rooftop on the pic gallery soon as to show my love for my crazy collection
Fight for quality! Keep dwarven forge the best!

Cheers
Uncle belly

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Re:Very worried

Posted by cybrsage - 2013/03/25 16:37

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I am excited because I want DF to stay in business. At the current rate raw material costs are increasing, they will not be able to do so without greatly increasing their prices or having such a low profit margin it stops being worth it to create the pieces.

Maybe DF can keep both lines, the affordable new ones and the more expensive resin ones?

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Re:Very worried
Posted by CraftyShafty - 2013/03/25 16:37

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unclebelly wrote:

STEPHAN please prove me otherwise but it looks like dumbed down dwarven forge to me

How is it dumbed down? Because it's less fragile? Because it costs less? Because more people can buy it? I understand that might limit your "cool factor" if more people have it, but I don't buy them for status, I buy them because they are fun to play with and look great.

The new pieces look great and, assuming they blend in well with the enormous amount of what I already have, I'll be getting these as well.

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Re:Very worried
Posted by Maimonides_vii - 2013/03/25 16:47

Uncle Belly, it has been stated multiple times that the current Dwarven Forge line will continue to be produced. The main goal is this is to make it accessible to people that cannot afford the main line products. We already know there are sets in production (Catacombs 2 and possibly 3) and it was mentioned that the money from the Kickstarter will help fund greater traditional DF products.

No need to worry.

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Re:Tiles?
Posted by unclebelly - 2013/03/25 16:48

It's not about been elite
It's about having the great quality we all enjoy
Ok so if DF introduce the new stuff and keep the usual more expensive sets coming then we are all laughing right?
What worrys me is the tone of Stephan's video
He looked sad for older fans and if THAT means the end of releasing the more expensive quality sets then we have a problem
On the face value of what I see I feel this is aimed for new collectors not us old ones
It cost me many many thousand dollars and I love all of it
I'm an old collector
Stephan ease my mind I'm worried

==========

Re:Very worried
Posted by CraftyShafty - 2013/03/25 16:52

Maimonides_vii wrote:
We already know there are sets in production (Catacombs 2 and possibly 3) and it was mentioned that the money from the Kickstarter will help fund greater traditional DF products.

I would think the only thing preventing them from expanding the Game Tiles line with additional pieces is mold production, a problem likely to be solved right about now.

Alternatively, I could see DF repackaging the existing line. The principal walls, floors, etc would be Dwarvinite, as might common add-ons like columns, etc., while Wicked Addition-type pieces remain resin.

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Chris
Posted by unclebelly - 2013/03/25 16:57

Maybe I've been away but I did not know that they stated many times the quality stuff would continue
Sorry
Anyway within my ignorance my previous statement still stands

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Re:Tiles?
Posted by dndgamer - 2013/03/25 17:01

UncleBelly,
You keep asking the same question and it's being answered. Stefan has, on numerous occasions and on these boards, indicated BOTH lines will continue.

Rest assured your future investment in the "original" DF Product lines will continue.

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Re:Tiles?
Posted by CraftyShafty - 2013/03/25 17:03

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unclebelly wrote:

It cost me many many thousand dollars and I love all of it
I'm an old collector
Stephan ease my mind I'm worried

I guess I don't understand.

Are you worried they aren't going to make new resin pieces? Or that the new Dwarvinite pieces aren't as good quality?

It sounds like some resin sets are still in the works.

From the video and reports from people who have seen them first-hand, the quality of the new Dwarvinite (or whatever he called it) pieces is just as high.

They aren't resin, though, so maybe for folks who place some sort of intangible value on resin will be displeased.

Personally, as long as the material is durable and has a decent heft to it (light plastic would not be very nice), I don't care what it is made of, as long as it looks good and we can buy it.

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Re:Tiles?
Posted by unclebelly - 2013/03/25 17:04

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Then I can sleep in peace
Thanks for the reassurance
as Hong Kong is seven hours ahead of uk I'd better get my head down now
Cheers
Uncle belly

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Well?
Posted by unclebelly - 2013/03/25 17:08

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I guess we will have to wait and see
Goodnight from the far eat folks
You do reassure me and thank you
Good night

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Re:Tiles?

Posted by Thod - 2013/03/25 17:32

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@unclebelly

Please believe me - your concern is very valid. Discontinuation of the original sets would pain me A LOT as I have still lots of it in storage. So yes - this was addressed early.
My current business is just barely enough to get in every new set. It would help me immensely if we could broaden the hobby.
I remember times when DF was called the legal crack. Guess what - there is a new entry drug out on the market now.

And yes - in parallel there is already catacomb set 2 being produced - in the original resin. Likely in the same container - well - maybe not of the new stuff already fills a full container.

And believe me - seeing the numbers of backers
s - and compare it to the total number of DF customer I had here in Europe in a full year - this is just spectacular.

Sorry to have spotted your concern a little bit late.

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