Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)

Posted by Kronos - 2013/01/28 12:39

Hello friends! :)
After a few months without a game session with an encounter (we switched to a low magic variant of the Pathfinder Rule System in November and updated the characters for most part of the game session and sadly didn't play in December) we started the first D&D game session of the year with a cool mix of Dwarven Forge Sets.
For various reasons in our ongoing campaign the characters were hunting a green dragon so they needed to climbed a huge mountain, the last few meters they even had to climb through a waterfall, until they reached a large cliff on the mountaintop (I'm not sure if these are the right words. It's "Felsvorsprung an der Spitze eines Gebirges" in German).
There's also a big evil temple in the mountain (of course) and the dragon guarded one of the entry points. The constructors of the temple used magic to create ever flowing lava which they used in their design of the dungeon (I got another Den of Evil Expansion and a new Hellscape set. Expect a lot of lava this year. And catacombs! ;))

It should be noted that the characters discovered that there was not one but two dragons on top of that mountain. And a few demons. Because I'm evil that way. ;)

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)

Posted by Lordannilhus - 2013/01/28 13:44

Hi Kronos,

Like usual, Amazing map and paints !

Thanks for sharing :)

Soon

Lord

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by Kronos - 2013/01/28 14:05

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Thank you, Lordannilhus! :)

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by VladTaltos - 2013/01/28 15:56

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I really like the DoE Expansion and the Hellscape here.I have not picked up those sets yet.The lava pieces from both sets really make for a nice transition from cave to the temple area.I also like the walls in the cavern to take cover behind.By the looks of those Dragons the Wizards and Rogues need it!

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by Kronos - 2013/01/28 17:59

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Thank you, Vlad! :)
I like the look of the transition too. I had something like this in mind when I ordered the Hellscape set and I'm happy it looks so well together with lava pieces from the regular DoE.
And you have a good eye, I put the walls there for cover since dragons are usually very though opponents and my group used them to their tactical advantage in this encounter.

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by Shadox - 2013/01/28 21:01

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That setup gets a

YOU ROCK THE FREE WORLD!

-Shadox

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by Kronos - 2013/01/29 03:36

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Thank you, Shadox! :)

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by jericho - 2013/02/04 10:43

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Excellent as usual. I love that reaper Pit Fiend. When they release the Bones version of it in March I am buying it for sure. He looks fantastic in your set-up.

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Re:Dragon Hunt (Hellscape,DoE+Expansion, Cavern+Lake)
Posted by Kronos - 2013/02/04 17:36

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Thank you, jericho! :)

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