Dwarven Forge - Dwarven Forge Generated: 8 December, 2013, 02:17 Jail Posted by jericho - 2012/03/20 21:53 I got a couple Hirst molds and made some modular jail pieces. Here they are. Sorry for the shotty camera work. http://www.dwarvenforge.com/images/fbfiles/images/photo 2 .JPG http://www.dwarvenforge.com/images/fbfiles/images/photo 1 -0cd1557e115caf98d62ad30d5e0b630c.J http://www.dwarvenforge.com/images/fbfiles/images/photo-e574886deb6454023f0338f0f906e611.JPG Re:Jail Posted by zazulu - 2012/03/21 09:38 They look great. Kudos, Jericho. Re:Jail Posted by VladTaltos - 2012/03/21 11:43 Thats really cool. It not only looks awsome, theres also such good role playing potential with these pieces.Bravo! Re:Jail Posted by jericho - 2012/03/22 14:58 Thanks!:)

Re:Jail

Posted by Arcarius2001 - 2012/03/22 19:16

Excellent job! The casting looks top notch and from what I can tell, you did a good paint job too! Got plans for more?

Dwarven Forge - Dwarven Forge Generated: 8 December, 2013, 02:17 Re:Jail Posted by jericho - 2012/03/23 20:20 Arcarius2001 wrote: Excellent job! The casting looks top notch and from what I can tell, you did a good paint job too! Got plans for more? Thanks. I am planning on building some circular towers, large round modular rooms, and some town walls with guard towers. Re:Jail Posted by jericho - 2012/03/25 21:38 I was sticking felt on the bottom of these and thought I would take some pics while my wife had her camera out. Re:Jail Posted by jericho - 2012/03/25 21:43 Whoops they were too big. Here they are. http://www.dwarvenforge.com/images/fbfiles/images/modularjail6-c7dfbf54e71b78c561accb535d9bf9df.J PG http://www.dwarvenforge.com/images/fbfiles/images/modularjail5.JPG http://www.dwarvenforge.com/images/fbfiles/images/modularjail4.JPG http://www.dwarvenforge.com/images/fbfiles/images/modularjail3.jpg http://www.dwarvenforge.com/images/fbfiles/images/modularjail2.JPG http://www.dwarvenforge.com/images/fbfiles/images/modularjail1.JPG

Re:Jail

Posted by Arcarius2001 - 2012/03/26 23:51

Very nice! It will be fun to see what you make with the tubful of other blocks you have cast. You should post these on the Hirst boards too if you haven't already.

Re:Jail

Posted by Feymous - 2012/03/27 22:53

Dwarven Forge - Dwarven Forge Generated: 8 December, 2013, 02:17 Jericho, great job! Have you been casting/painting for a long time? It seems like a great way to supplement DF pieces, but is a little intimidating to someone who only just started a DF collection. What material do you use to cast the molds? Re:Jail Posted by jericho - 2012/03/28 07:57 Hi Feymous, No not long. It is a good way to supplement DF pieces. My main goal is to Hirst to make large rooms to compliment DF. With just mold #701 and mold #203 you can make large square rooms, square towers, in or in this case a jail (with some wooden dowels). I've recent purchased a tower mold which will allow me to make a spiral stair case and round walls, and a ruined fieldstone mold. Casting is actually very easy - you just mix up the plaster, pour it into the mold, in about 5-6 min put a paper towel on top to soak up water that goes to the surface, remove the towel and scrape with a joint knife/trowel. In about 25-45 minutes (depends on the plaster) the bricks pop out. I place mine in an old food dehydrator to get them to dry out in a few hours rather than days. I use Hydrostone Dental Plaster right now but I have a bucket of Excalibur Plaster (stronger and dyed gray) for when I run out of the Hydrostone. Dental plaster is much harder than plaster of paris but it also costs a bit more. Painting is easy. I base coat with an almost black dark gray, dry brush with a lighter gray, paint a few of the bricks burnt sienna or tan, and then very lightly dry brush with an ochre yellow (grayish yellow). Before I put the clear coat on this was a good match with DF but the clear coat darkened it. I am going to paint it lighter next time so that after it is darkened it comes out right. In the end I think hirst stuff looks good but I still think DF looks better.