Suggestion for expanding: the river and walls set?

Posted by Crimlock - 2010/05/06 07:21

I'm in doubt about getting the cavernous river and walls set. I got 1 cavern and 1 cavernous passage set, is the river set the right choice for expanding?

Will one set work well with the other 2 sets? Does anybody have some pictures or know of old posts in the forum? (coudn't find right ones to give a good impression of just 1 set... i know of a old newletter that had some great pictures...)

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Re:Suggestion for expanding: the river and walls set?

Posted by jackattack - 2010/05/07 06:25

Once again, I recommend either the TileSystem software, or a homemade set of graphics you can cut and paste and drag and drop to play around with possible layouts and see whether the proportion of pieces works for you.

In my opinion, the Cavernous Passage Set is not a factor. There are only two cavern pieces (Twisted Conversion and Twisted Corner Conversion) in it. The rest are all tunnels that won't even border the Cavernous River pieces.

The Cavern Set itself is almost all walls. If you count the dead ends and conversion, it has seven corners and six straight walls to three floor pieces. It's great for small and/or winding chambers, but not for big open spaces.

But, if you add a Cavernous River Set, you get eight more floor pieces. That should allow you to make a big chamber, or a winding river system with plenty of walls to enclose it (since you also get four corners, four straight walls, and four stalactite curtains).

IMO, a Cavernous River & Walls set is a good choice.

However, I would recommend buying an additional Cavern Set when buying future expansions (additional Cavernous River Sets, Cavernous Lake and Expansion, Cavernous Chasm), maybe one Cavern Set for every two or three expansion sets. That will let you maintain a good wall-to-floor ratio.

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Re:Suggestion for expanding: the river and walls set?

Posted by Harneloot - 2010/05/07 09:01

Must agree with JA's post above - the River set will give you more floors, plus the uber-useful free standing walls and floors. As well he gives great advice on the floor to wall ratio i.e. - getting extra cavern sets.

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