Another Hellscape Review

Posted by jackattack - 2009/11/06 22:16

I got my Hellscape sets today.

And they are beautiful! The dark coloring of the stone, the bright lava, the irregular "squares" of the floor, all contribute to the feeling that this is NOT a safe place for adventurers to be.

I had the same concern about the floor tile that others have expressed, that the single style would be glaringly obvious and set up a noticeable pattern. But unless you create a "round" chamber with lots of open floor space, you don't get big blocks of adjacent floor tiles, and the would-be pattern doesn't emerge. I am looking forward to another style of floor tile in future HS sets, but HS-1 is fine on its own.

If you intend to have one small chamber, then one set of HS-1 and future expansions will do fine, but if you want larger chambers then multiple sets are a must.

Having the wavy wall and the floor tiles available for individual sale is great. I bought one wall and three floors, and those few pieces significantly expand the size and possible configurations of the layouts.

I can't wait to see the next Hellscape set.

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Another Hellscape Review

Posted by jackattack - 2009/11/07 08:10

Playing with my new Hellscape sets, I find myself wanting a simple, short passage piece to separate individual chambers. This would just be a 4"x4" piece with walls on opposite sides. The walls might "bow inward" to create a 2" chokepoint in the middle, or they might be more or less parallel. One of these in a future set would be great -- people who want long passages can buy multiple sets.

We do NOT need a passage SET! A corner from HS-1 makes a perfect corner for a passage turn, a wavy wall between three passages makes a T-intersection, and a floor piece in the middle of four passages makes an X-intersection.

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Another Hellscape Review

Posted by Harneloot - 2009/11/07 08:57

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great idea - and that 4x4 passageway piece could be the next piece sold singly!

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