Ideas for future Sci-fi sets

Posted by Alkatchoff - 2004/09/06 13:50

I was wondering what everybody thought the next sci-fi sets should be?
Here are a few of my ideas:

'Ship set': A set resembling narrow passages like those found in a futuristic ship. Tighter quarters, a docking piece (kinda like the ones planes use nowadays), a command center (with consoles) and an engine room could all be really useful!

'Derelict set': for all the Cyberpunk addicts, this set could be 'converted' from the existing sci-fi sets, but the pieces would look damaged, covered in ooze, slime, dirt etc..., with blaster burns on the walls and such. Could be really useful to represent slums and such.

High Tech accessory set: computer consoles, cargo lockers, power recharging stations (for robots/droids!), a large viewscreen-styled piece mounted on a wall etc...

Low Tech accessory set: this would accompany the 'derelict set' much in the same way as the High Tech set would complement existing sci-fi releases. Broken boxes/crates, wrecks, broken 'communication booths', piles of trash etc...

A cantina set: This'll get you guys going! :P

Any ideas?
Alkatchoff

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Ideas for future Sci-fi sets

Posted by MyLordVoid - 2004/09/13 16:16

Alkatchoff,

I really like these Ideas, Especially the Derelict Idea of Damaged Walls, Floors, Doors etc... (Which Would be Great, and has been mentioned in other posts for the MM stuff as well)... As to the Cantina Set... I Guess that would be Like the Arena set, which is to say awful Kewl, but so specific They would be Nuts to do it... It could Be a Kewl Venture to do a "Special" Joint Effort with WotC or Something though.....

The Overall Ship Idea is another one that could be so Useful since currently one would have to sort of ignore the overall exterior shape of a Ship... Some Outer Hull Walls in Crazy Rounded Shapes, Cone Shapes, Partiall Ovals what ever would be really quite Nifty...

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Posted by Alkatchoff - 2004/09/13 21:05

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The real reason I included the 'Cantina Set' in the list was to see if it would get the same amount of attention as the overly-popular idea for a tavern set. :P

What surprises me about the sci-fi line is that I find it VERY difficult to think of reasonable sets to be released after the Starter, Passages, Expansions Alpha and Beta, other than the obvious accessory sets.
Time will tell, I guess.

Alkatchoff

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Ideas for future Sci-fi sets
Posted by MyLordVoid - 2004/09/14 15:23

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Alkatchoff,

I Guess the Cantina Caught my attention..... Back in the Day that was One of My Favorite SW Play Sets... That and the Droid Factory...

I Think that Specialized Walls (Which have been Discussed before too), are a Good Direction... Walls that Have a View Screen, or Cryo-tanks, or Miscellaneous Non descript Machinery that could be placed in between existing walls... Not to Mention Larger Wall Sections 6" for instance...

Also I Know that I Have mentioned this before but I Would love to see some alternate Paint Schemes as well... (For the Sci-Fi AND MM Stuff)...

But Ultimatley, What I would find most useful would be Modular Room sub-sets, Med-bay, Barracks with Lockers, Shuttle/ Maintenance Bay, Engineering Etc... These could be Completely different Paint Scemes AND have Walls with Kewl Stuff on them...

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Ideas for future Sci-fi sets
Posted by VandalSavage - 2004/09/18 20:51

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I just purchased 1 of each Sci-Fi Set, but I am thinking of buying 2 more starters and 1 more passage and I have not even gotten them yet...I keep seeing the photos on this board and others and WOW...I will be using them with Star Wars mini's...I realize there is no license granted for the film, I would love to see some more of the generic elements...Like a Detention center with clear Blue for the door to represent a force field...I also would love to see some consoles.

I also love the look of the Alpha set...It was actually what made me go ahead and buy the sets...I saw the set as a sign these sets were going to be supported. I have played Heroclix down since it came out and D&D for at least 20 years and I never really used terrain...I am too lazy or untalented to produce

terrain...so Dwarven Forge has answered with excellent quality sets I can enjoy and be proud of showing off!!!

Mr. Savage

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Ideas for future Sci-fi sets

Posted by MyLordVoid - 2004/09/19 08:28

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Mr. Savage,

It's kinda' Funny, but there is a strange Irony that as Gamers have Gotten older, we are more willing to Part with the Cash and Buy a Kewl Toy to game with then we were in the past... Course there is a lot more out there now that is being marketed directly to us, but the Irony is that as you have stated, You gamed for twenty years with out using terrain, yet some how it kept your interest... Now with so much to choose from where do you start right? (I mean a lot of this kinda' stuff, DF, MBA Prepainted D&D minis Etc...), is exactly what my Friends and I used to "Fantasize" about when we were gameing in High School... Now there is so much out there... It is Very Kewl...

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