How long can I keep pieces stacked for?
Posted by Harneloot - 2008/09/18 16:30

Need some advice....

My players are entering into a LARGE cavern complex of long narrow passages that connect larger rooms - way too big to set up all at once. So, I've been thinking of building the rooms and immediate passageways separately on individual pieces of plywood and then simply slapping it down on the table when they get to that particular room and leaving the plywood set ups stacked on top of each other during the game as they await the players arrival.

No problems, right?

However, there is no way one session is enough to get through these caverns. So, how long can I leave multiple layers of 1/4 inch plywood with a DF layout on it stacked on top of others (maybe 4 or 5 stacks high?) without doing any damage to the DF pieces. Certainly for the several hour session of the game, but what about for a month or more? (which would be two or three sessions for our group)

Any advice or opinions?

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How long can I keep pieces stacked for?
Posted by Kradlo - 2008/09/18 18:07

I'd venture to say that you're safe - Master Maze is crafted from tough resin. My only concern with plywood over it is making sure you're not scraping the wood over the pieces; you might abrade the paint if you do that too much. But even that isn't too likely, as the pieces are well sealed.

Stefan would know for sure.

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How long can I keep pieces stacked for?
Posted by Shadox - 2008/09/18 21:41

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harneloot,

I do this all the time. My solution was to create pegs higher then the DF stuff from a 2x4. I cut them 3 inches or so and use four of them 1 on each corner. This holds up the next level. Works great.

-Shadox

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How long can I keep pieces stacked for?
Posted by Harneloot - 2008/09/19 06:06

Cool - thanks. I was even possibly thinking of putting felt on the bottom of the plywood for just such a reason....

Shadox - Does that mean you don't feel like stacking them right on top of each other is a good idea for extended periods?

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How long can I keep pieces stacked for?
Posted by jkratzer - 2008/09/19 07:55

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harneloot -

Have you considered the stackable levels such as the ones Mike the IO inspired and I copied? We use clear plexiglass, at least 1/4" thick, for the levels, and corner posts at least 8-10" tall, to hold the levels separated. That way, we can build each level, stack them up, and keep going as high as we want. He glued his posts to the bottom of each level, I used threaded inserts in the ends of the posts and all-thread between them, someone else copied the idea and used wooden dowel post with screw inserts - it's all according to your individual taste. My levels are 2'x2' square, but you can make them any size that fits your gaming style.

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How long can I keep pieces stacked for?
Posted by Harneloot - 2008/09/19 08:39

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interesting idea.....is plexiglass sturdy enough so it doesn't sag/bend?

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How long can I keep pieces stacked for?
Posted by Shadox - 2008/09/19 20:20

I am not sure if stacking on df is safe or not. I assume it will be ok. I just feel safer with the wood in between. Not sure why.

-Shadox

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How long can I keep pieces stacked for?
Posted by jkratzer - 2008/09/19 21:09

Plexiglass is okay IF it's 1/4" thick or better, and 2'x2' or smaller. As you go larger in area, you MUST go thicker.

Also, you can drill and stack extra posts in addition to the 4 corners - I'm using 1" Lexan rods, drilled with 1/4" threaded inserts for 1/4-20 all-thread to tie everything together. But it would be possible to drill a line across the 2' divisions in both directions, at 4" intervals, and that way, you could make different-sized squares and rectangles for levels (which is something I never even thought of when I made my set, but WOW! it's a tempting idea now).

Just some ideas to look at.

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