

## Wishlist for ROTA

Posted by blairgb - 2008/08/29 11:34

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-stairs  
-descending stairs floor tile  
-pillars

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## Wishlist for ROTA

Posted by thenorthman - 2008/08/29 12:21

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Wow not even out and we are doing a wish list.

Well I second the wish list! :)

Sean

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## Wishlist for ROTA

Posted by Shadox - 2008/08/29 13:19

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Stefan and Jeff,

Your Guys ROCK THE FREE WORLD!!! May I suggest... If you guys are considering a second set of ROTA I suggest a contest with the pieces from the preorder and some other sets and the winner gets to suggest a conversation piece to Stefan for the second set? Hmmm... What say you?

-Shadox

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## Wishlist for ROTA

Posted by Harneloot - 2008/08/29 14:21

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Altar  
Pillars  
Diagonal Walls & floors  
Curved Walls  
Alcoves

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## Wishlist for ROTA

Posted by blairgb - 2008/08/29 14:58

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-bath/pool  
-fountain  
-mosaic hallway inserts

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## Wishlist for ROTA

Posted by blairgb - 2008/08/29 15:01

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Wow not even out and we are doing a wish list.

Well I second the wish list! :)

Sean

This is my wishlist for ...THE INITIAL SET.

Stairs. We need stair functionality. For dungeons. Multi-level dungeons. The kind Gygax made. Stairs...both up and down, are waaaay more crucial for my style of D&D than most other items.

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## Wishlist for ROTA

Posted by otherworld - 2008/08/29 15:46

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Cracked floor section  
Statues  
Sarcophagi

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## Wishlist for ROTA

Posted by MyLordVoid - 2008/08/30 09:21

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This actually brings up an interesting question--or interesting to me at least.

In previous sets the "Starters" have basically been some form of Room & Passage-like sets. The obvious exceptions being MBS and Caverns/Lakes/Rivers.

One of the obvious drawbacks to Room & Passage sets--at least to me--is storage and packing space. Corridors take up a lot of room in the box, and tend to be fairly irregular shapes.

With RotA, on the other hand, the "Room/Junctions" look like they will take up a similar amount of space

as the center of a 4-way junction from previous sets. Considerably smaller (4x4?) AND regular in shape. This could mean better packing solutions and, dare we hope, a larger number of them.

Now, in previous sets the stairs have appeared in expansion sets rather than starters. In fact I can think of no exceptions to that rule.

e.g.

MM = WE1 (With an alternate staircase in WE2)

SF = A-ES

DoE = WE

MBS = ES

And I am not sure that the Caverns count as unique sets or if Rivers and Lakes are part of the Caverns genre'-in my book they are. If so then the rule sort of holds true anyway because these are all expansions.

So, if RotA were to include stairs, it would be a pretty significant break in the pattern. As such, I would not expect them in the initial set.

My guess is that this set will consist mostly of Walls, 90 degree corners, floors, short corridors, junctions (with wall inserts), and a few doors maybe. We have seen all of these save the doors at this point. I could be wrong of course, and I would be very interested in seeing what sorts of "Special" goodies might end up in the set. But there is my best guess going on record.

maj!

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## Wishlist for ROTA

Posted by Wereweasel - 2008/09/07 23:54

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I would like to see both a curved and straight elevated steps/seating pieces, as would be found in smaller ancient theatres and public meeting/gathering places.

They needn't be connected to a fixed floor piece either. They could be designed to be placed upon DF flooring in any desired position.

I could use pieces like these very often.

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