Please place your Chasm Set feedback here!

Posted by admin - 2008/02/06 12:11

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I cannot wait to see what you guys can come up with for the Chasm Set. Many creative layouts are possible. Have fun.

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Please place your Chasm Set feedback here!

Posted by Kradlo - 2008/02/06 13:42

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I'll have to wait until the weekend to play with it, but I did go through the box. I must say that I am VERY impressed by this set. It's going to take my Caverns to a new level - quite literally! Adding a vertical element will be great for my encounters.

:D

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Please place your Chasm Set feedback here!

Posted by admin - 2008/02/06 14:03

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Your Archers will appreciate the extra protection of the elevation. And I just gotta do a Mines of Moria type brdige encounter with a Balor!

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Please place your Chasm Set feedback here!

Posted by Ghenghis Ska - 2008/02/06 14:16

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I have some of the HA Cavern floors and a bunch of stuff all stacked up waiting for this set... i hope to take some pictures tonight, i got to get last nights session off the Camera anyway.... :)

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Please place your Chasm Set feedback here!

Posted by Stefan - 2008/02/06 17:03

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I got my 2 Chasm sets yesterday from Jeff...unpacked them today but yes, will also wait till the weekend to build....also got my bowtie less sets in...will be useful in my new Campaign, especially the narrow passage and advanced builder sets look great without bow ties...but I see that cloth is a must underneath, black cloth for Chasms...

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Please place your Chasm Set feedback here!
Posted by Harneloot - 2008/02/06 18:12

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I actually went out and purchased a new dull black table cloth in anticipation of the arrival of my chasm sets....

Which arrived today along with my bonus cavern walls!!!

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Please place your Chasm Set feedback here!
Posted by L - 2008/02/06 20:02

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So cool! Got my two sets today, just opened them up. Haven't had time to set anything up, and don't know when I will (sadly) but I can say at least a LITTLE about them.

This really feels like the first cavernous wicked additions set -- these pieces do a great job of producing a more organic looking cavern, giving us more flexibility in how we set things up and more variety in how our caves look.

The pieces fit together BEAUTIFULLY, I love the way the rounded corner "fixes" the gaps produced by the old cavern corner piece, and I love the way the floor pieces create sudden "drops."

Most of all, though, I have to say, I absolutely adore the tall stalagmite decoration. I was expecting to like some of the other pieces more, but it just stands out as the centerpiece. AND I love how it looks stacked on the large floor "lump" piece. That, too, is a spectacular piece.

Very very cool stuff....

L

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Please place your Chasm Set feedback here!
Posted by Kradlo - 2008/02/07 04:54

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A black cloth for the chasm is a must, yes. I'm also inclined to try it with a reddish one which could be painted to look like lava. The chasm of fire!

:D

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Please place your Chasm Set feedback here!
Posted by zoroaster100 - 2008/02/07 21:22

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The set looks very nice indeed. I can't wait to try a cavern set up now.

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Please place your Chasm Set feedback here!

Posted by L - 2008/02/09 08:39

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Oh, and one other thing -- for people with the HA cavernous accessories, they work WONDERFULLY with the new DF stuff. Specifically, the little "mushroom" piece and the large chunky floor plateau -- they both have large flat surfaces, and when you place the HA elements on top of them, it creates wonderfully funky, ornate decorative elements. The mushroom, in particular -- I placed a long stalagmite piece on top of it, and it made a kind of Dr. Seussian element, a large stalagmite with a sort of "ring" around it in the middle...! Very neat. Totally fantastical, not at all plausible, but quite cool to look at.

I'm really loving these pieces, I just wish I had time and space to take out all my cavern pieces and make something really big.

The only drawback I see so far: I'm still loving the water elements, and they don' t work as well with these, since these things like the stalagmites and stair elements don't go directly on water, and since I want to use the corner pieces to exploit the new gap filler, too, well, I would have to make a MASSIVE cavern to make use of all this stuff!

L

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Please place your Chasm Set feedback here!

Posted by L - 2008/02/10 07:59

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One other thing -- from just the tiny bit of playing around I've done, I've come to see the advantage of two sorts of pieces that weren't in this set. They aren't essential, but for future reference -- Cavern Wicked Expansion set might want to consider including these pieces....

1. A half-rock like the one at the top of the narrow "stairs" designed for use with the little bridge piece. As it stands now, you can only get a "seamless" bridge if you use the two ends -- but of course there are lots of platforms and higher places the bridge could go to WITHOUT that little piece (if you have a tiered setup, the bridge could go from the stair/pillar piece to just the floor of the second level). Without a little "half-rock" to blend it in, it just lies flat and makes a somewhat clunky break in the illusion.

2. A stalagmite column specifically designed as an "endcap" to place at the edge of a wall. Consider, for example: you use the cool floor "filler" pieces to integrate a corner piece into your cavern. But at the end of the corner, you don't place another wall piece, but an open floor piece. Now you've got a cavern wall that just ends, suddenly, in a straight line. It doesn't look BAD, per se, but it looks a little unnatural. What would be great would be a little piece you could put there to give it a more organic looking flow, something that drips out etc. to suggest that the natural cavern wall just ended there. (I realize that caverns wouldn't actually have "walls" that end like that, anyway, and certainly nothing this thin... but it feels more right than having a straight wall that just .. stops...)

Small little suggestions, but things that occurred to me. What do you say, cavern fans? Would these be welcome, or am I just being picky?

L

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Please place your Chasm Set feedback here!

Posted by THOTH - 2008/02/10 10:04

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Still need those waterfalls...including perhaps one with a cave/tunnel entrance underneath. Anyway what is really needed is a good way to transition the water level on (planned) multi-level cavern setups.

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Please place your Chasm Set feedback here!

Posted by Stefan - 2008/02/10 10:15

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those are both good ideas L. I think it's quite possible that a sort of cavern "additions" set might be possible. The caverns continue to be a great seller for us and i feel that this Set has sort of opened another dimension? and perhaps will need further embellishments...

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Please place your Chasm Set feedback here!

Posted by Senorcannon - 2008/02/10 13:26

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Hello All,

I totally agree, a Cavernous Wicked Additions, or Cavernous Advanced Builder set would be fantastic to make some really great 'finished, organic' looking set ups. As Thoth mentioned also, a way to transition multilevel waterways smoothly is a highly needed piece.

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Please place your Chasm Set feedback here!

Posted by whitewind - 2008/02/10 15:08

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We also need to bring the water into the dungeon.... YEAH... maybe more organized flow so they can be put right into a dungeon with a few sections for making them cross corridors or through walls in rooms and of coarse blend with cavern pieces.... I know I know one thing at a time.....

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Please place your Chasm Set feedback here!
Posted by David Wasilewski - 2008/02/11 06:20

Some more cavern 'dressings' would be great - more variants for the stalagtites, some more large rock formations for critters to hide behind in the centre of large cavern set ups and how about a second floor tile variant to break up the symmetry effect that large cavern floors can sometimes suffer from.

No complaints from me though - keep the cavern stuff coming - it's what got me into DF in the first place. Its Fantastic!

Dave

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Please place your Chasm Set feedback here!
Posted by L - 2008/02/13 08:29

Another thing that I believe would be VERY useful -- "support columns" for the corner "ledge" pieces. When placed on top of cavern corners, those ledge pieces require support or they just topple backwards. As the area below would be covered, it's a waste of valuable DF elements to actually place a floor there, so I'd love to see a support column designed to reach the top of the wall FROM THE TABLE ITSELF. Just something basic. Sure, we could try to cobble something together ourselves... after all, it will be completely covered and out of sight.. but I'd love to see something official. Plus, if it's cool-looking, we could use it in the context of the cavern itself, despite being too tall to use as support for something itself (after all, the supercool stalagmite piece we just got is too large to serve as support, but it's just neat to look at anyway...)

Of course, it MIGHT be possible to see what's under there, despite the fact that the "ledge" piece ends in a straight line and would look odd if it wasn't placed right next to some other cavern element (which would obscure whatever is below) -- some people might still want to leave the area open, so a column that works as support would still be neat. The current stuff is not QUITE appropriate (though the "waterfall" rock column that came with the river set is a good start.. still, most people have probably only 1 or 2 of those, and we'd neat a LOT more to be really useful)

L

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Please place your Chasm Set feedback here!
Posted by FritsK - 2008/02/16 03:08

I just got my chasm sets, and I am really impressed, especially by the big stalacmites. The stairs will be very usefull, and the edge pieces are really nice as well, and they can be used with black cloth as chasm edges, or with water pieces (how, I don't know yet).

Thanks!

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Please place your Chasm Set feedback here!

Posted by zoroaster100 - 2008/02/17 10:01

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I like the whole new set, and I REALLY like the stalagmites and the large flat rock formation. They are beautiful.

If a cavern wicked addition set is done, the one thing I would by far most desire for it to include is mushrooms! Almost every D&D adventure or art about the underdark has mushrooms of different types and sizes, and having at least one or two types to use as cavern dressing would be awesome.

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Please place your Chasm Set feedback here!

Posted by Shadox - 2008/02/17 10:51

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Stefan, Jeff,

A cavern wicked editions would be great. Tar pits, lava pits, and mushrooms oh my. Lots of mushrooms, at least 4-5 differnt colors and sizes. What do you think?

-Shadox

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