What should WotC do to honor the 30th Anniversay of D&D?

Posted by admin - 2004/04/16 09:37

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I would like for them to go retro by releasing a sequel to one of the classic 1st edition modules. Wouldn't it be cool to see G4 "Ascent to the Cloud Giants" module?

Also, I would like to see Mr. Arenson and Mrl Gygax honored in some way -- perhaps with the establishment of an annual gaming award for best new game.

Finally, I would love to see a walk-through exhibit filled with 30 years worth of artifacts.

Any other ideas?

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by Thor - 2004/04/16 10:00

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Your ideas are all great. Us gamers kinda have a history now. Mr. Gary G. should get somthing nice.

Retro senarios would be nice: My vote "Tomb of Horrors" :D

What could DF do? I would like to see a special piece made. But could you even do somthing like that? Maybe a statue thing????

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by Guest - 2004/04/16 13:54

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The Classic Demon Statue from the old Players Handbook Cover (You know with the Guy Prying the Gem out?) Don't know how close you could copy it.

or just hold a big sale..... :D

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by KenM - 2004/04/16 20:45

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What could DF do? I would like to see a special piece made. But could you even do somthing like that? Maybe a statue thing????

How about DF puts out a moathouse, from TOEE and Village of Hommlet module.

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by TheDungeonDelver - 2004/04/16 21:35

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They could give AD&D back to Gary Gygax; that'd be nice.

WotC ("We Own The Competition") doesn't give a hoot in hell about 1e AD&D except to convert it's fans over to d20 Fantasy*, and that's all there is to it. Of course, I still eat drink and breathe AD&D so for the 30th anniversary of the game, I'm going to sit down and start the G-D-Q series with my current group. Of AD&D gamers.

*It isn't a "3rd edition" of anything because it's a total rewrite of the game and has as little to do with AD&D as AD&D does, oh, GURPS Fantasy, which is to say: nothing

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by TheDungeonDelver - 2004/04/16 21:44

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I would like for them to go retro by releasing a sequel to one of the classic 1st edition modules. Wouldn't it be cool to see G4 "Ascent to the Cloud Giants" module?

Also, I would like to see Mr. Arenson and Mrl Gygax honored in some way -- perhaps with the establishment of an annual gaming award for best new game.

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Any other ideas?

Wait, why would a "G4" make any sense? G3 has the party finding the rift in the earth and going down into the Depths, Vault and Shrine areas. (D1, D2, D3).

Two points of interest:

Q1: Queen of the Demonweb Pits was not what Gary had planned for the end of the G1, G2, G3 D1, D2, D3 saga. Lolth was never "at fault" for the troubles started by the giants. Eclavdra and her lot had thrown in with an Elder Elemental God*, and were trying to frame Lolth(s worshippers) and con a high level party into either A: offing Lolth or B: Killing enough of her followers to make her a nonentity. This would have the advantage of putting Eclavdra's house in a dominant position in Eherlu-Cinli. Look at the weird "stuff" that the PCs encounter in the "G" series viz-a-viz the "tentacle rods" and the weird altars that sprout tentacles and attack PCs.

Gary's Q1 (or perhaps D4? Or WG7?) would have had the party squaring off against the EEG in an apocalyptic battle on the Sunless Sea in the vasty underground realms, never leaving the Prime Material Plane...

Also, Dave Sutherland's map of the Demonweb was created from the pattern on his bathroom mat!

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*Neither of these Elder Elemental Gods were Zuggmeteoy or Tharizdun, just another "powerful Elder Elemental God".**

** Man, I'm full of footnotes tonight.

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What should WotC do to honor the 30th Anniversay of D&D?
Posted by Lao Draco - 2004/04/17 17:53

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Great ideas from Admin and Thor at the top of the thread and a special thanks and nod to The Dungeon Delver for pointing out what should be obvious...3e is not a 3rd edition of AD&D but a new game and gaming system with retro-fitted window dressing from the original. Having said that, I don't have anything against 3e. I haven't played it, but I did buy most of the core books in case I ever have enough time and inclination to sit down and learn a new game (which is unlikely considering how much time I spend and enjoyment I get from sticking with the original) But let's at least be honest with one another here. There was no need to "revise" something that worked well for so many years. If they had spent the same amount of money and energy into creating new modules, worlds, box sets, etc. and advertising they would have had as much success and kept a substantial fan-base that they've now alienated to some degree.

Sorry for the rant folks, just wanted to throw some support behind the Delver's point. IMHO, WOTC should do the right thing for the anniversary and recognize the pioneers who created the concept and game systems that they are captolizing on and trying to erase at the same time. It would also be nice for them to throw a bone to us, the hardcore 1E players, and release some kind of special edition module or box set as mentioned by some of you above. ;)

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What should WotC do to honor the 30th Anniversay of D&D?
Posted by admin - 2004/04/17 23:45

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With my vast network of spies throughout the gaming world, I can tell you that WotC has a good heart about this thing...if you can attend Gen Con Indy.

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What should WotC do to honor the 30th Anniversay of D&D?
Posted by Thor - 2004/04/20 16:19

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What is DF going to do? Could you guys really put out some kinda promo piece? When is the anivesery anyway?

I could use a Gary G. mini (grin) :lol:

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by Guest - 2004/04/25 09:28

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1st came 3E and once everyone had them, out comes 3.5 so everyone I know runs out blows a ton of cash buys the new 3.5 and scraps the old 3.0, before you know it there will be 4E followed with 4.5! I'll just stick with my AD&D :D Dwarven Forge rules!

http://www.geocities.com/chaos_knight27/index.html

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What should WotC do to honor the 30th Anniversay of D&D?

Posted by Shoe - 2004/04/25 13:48

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For the 25th anniversary, they released the "Liberation of Geoff" campaign adventure, which included G1-3 and a new plot involving cloud giants.

They also had a number of Silver Anniversary re-releases, with the original Ravenloft, and Returns to both the Keep on the Borderlands and White Plume Mountain.

It would be neat to see 3rd Edition updates of some of those classic adventures (though many conversions are available online), or sequels as mentioned above -- Though the GDQ series already spans a significant campaign.

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