More Traps
Posted by Thor - 2004/04/15 15:15

We use Traps I & II. Anyone have any niffty new ways to use these???

First time I used the goo/acid cooridor with the rolling stone ball trick was awesome. Half the party had gotten accross when they triggered the ball which rolled toward them. Being pinned between them they had little choice but to fling themselves into the goo/acid they had just carfully crossed. Hee Hee Hee..... :lol:

The falling stone blocks are very nice to prevent the PC's from leaving and re-entering dungeons.

Traps III Ideas

Walls of Stone & Fire (Like the spell effects..?)
Large (2m x 2m metal Cage)
Giant Crossbow (Balista)
Corner Pcs. Secret Doors
Magic Mouth wall pcs.(as spell)
Some-kinda sliding chute?
Wall Pcs. with mysterious metal Dial or handle
Fancy spinning floor & wall pcs.
Forcefield wall pcs. (Kinda clear but sparkly?)

Might have to wait awile for some of these :cry:

==========

More Traps
Posted by Thor - 2004/04/21 16:39

Why are there two Threads like this did I do somthing wierd. :oops:

==========

More Traps
Posted by The Godfather - 2004/05/12 23:39

Why are there two Threads like this did I do somthing wierd. :oops:

When don't you do something wierd! :lol:

==========

More Traps
Posted by Thor - 2004/05/13 14:25

May 4th 2002. Thank you very much. How is your collection coming?

and Don't blame me because you started buying sets..... :D

I figure you'll have all of them within the year..... ;)

==========

More Traps
Posted by brvheart - 2004/05/13 20:11

_____

Yeah, its all your fault Thor! The only set I don't have now is the Ogre Lair. Too much money to me for one piece.

==========

More Traps
Posted by brvheart - 2004/05/13 20:13

_____

I am all in favor of more traps if you got more than 10 in a box. Traps II was a bit pricey for what you get IMHO. Glad I didn't pay full price. I guess the working parts are expensive to produce.

==========

More Traps
Posted by Thor - 2004/05/13 20:43

_____

Gather round Children gather round.....

Let Old Uncle Thor tell you all about the Ogre's Den..... :D

I saw this set (set?) and thought, Yuck! What the.....thats stupid. I had just gotten all the Room and passage sets. I was so happy with the modular nature of it all. The Ogres den!! Why in the world would I want that??? It's just one un-modular room! I can make 3 of these with my normal set! and what? It costs how much?.....??????? No way Never ever....etc etc

Then I got one. (GASP) It is the most detailed piece they offer. Comes with Door, portculas, and a cute little treasure pile. I started carrying the dumb thing to games. Soon I relized that I was using it in EVERY game! :shock:

Turns out it's handy as hell. I keep it right buy me in my mini box (#37) and I toss it onto the table as a great little Cottage among other things. It is just so fast to toss on the table (and remove!) Whenever I need a room fast, I use it.

It is also nice to use as a second story. With its large base it can be easiliy placed on top of other parts

of the dungeon and connected with wicked Editions staircases (of course). It can be easily removed to get at the level it covers.

With Its cool fire place it is offten the main kitchen area in my Taverns. I place normal DF walls around the Ogres Den building outward around it (It fits just like a 6x6 floor tile with walls) In fact you should probably look at it like that.

So Uncle Thor, Should I run right out and get one? :shock:

NO

The value (usefulness) vs. the cost ($60?) is just not there if you don't have the other stuff already. On the other hand I would Never Ever sell mine as I use it just too much.

Best to just ask some body for one for Christmas..... ;)

==========

More Traps
Posted by brvheart - 2004/05/13 21:22

_____

I keep telling my wife that everyone that has it on here loves it, but I still can't justify it for one piece. I keep trying for one cheap on Ebay.

==========

More Traps
Posted by MyLordVoid - 2004/05/20 15:55

_____

brvheart,

Don't let it Pass you by Like I Did with Narrow Corridors right? One day you'll look up and... WHAM... You'll realize no more Ogres Den... Its Gone and Extincted itself... POOF no more Quick Room...

==========

More Traps
Posted by brvheart - 2004/05/20 20:47

_____

Still not on my buy list. Would prefer another Cavern set or Deluxe Room set.

==========

More Traps
Posted by MyLordVoid - 2004/05/21 16:47

---

brvheart,

Ultimatley I Am Sure those would be WAY more useful...

Thor,

I Hear You Brother... Can I Get an Amen... Now that I Have Forgotten just how Hard it was to Spend $60.00 on one room, I Can Enjoy the Bloody thing a lot more...

==========

More Traps
Posted by Thor - 2004/05/24 14:22

---

or getting the Ogres Den as a gift.....I don't have to look at it as a $60 room..... I've got my moneys worth out of the darn thing..... ;)

Amen..... :D

==========

More Traps
Posted by MyLordVoid - 2004/05/24 17:08

Yes a Gift would be Kewl... I Keep asking For DF for B-Day, X-Mas Etc... Keep Getting Work Shirts.....

==========

More Traps
Posted by brvheart - 2004/05/24 17:12

I've already asked for another cavern set for my birthday. Damn, 3 months to wait!

==========

More Traps
Posted by MyLordVoid - 2004/05/24 17:32

Solidarity Man... I'll Cross my Fingers for you if you Do THe Same For Me.....

==========

More Traps
Posted by brvheart - 2004/05/24 17:37

_____

Will do!!!

==========

More Traps
Posted by MyLordVoid - 2004/06/01 18:52

_____

There are Just SO many Awsome Toys out there these days... Where will it all end?

==========

More Traps
Posted by Ordini - 2004/06/02 02:25

_____

We use Traps I & II. Anyone have any niffty new ways to use these???

First time I used the goo/acid cooridor with the rolling stone ball trick was awesome. Half the party had gotten accross when they triggered the ball which rolled toward them. Being pinned between them they had little choice but to fling themselves into the goo/acid they had just carfully crossed. Hee Hee Hee..... :lol:

The falling stone blocks are very nice to prevent the PC's from leaving and re-entering dungeons.

Traps III Ideas

Walls of Stone & Fire (Like the spell effects..?)
Large (2m x 2m metal Cage)
Giant Crossbow (Balista)
Corner Pcs. Secret Doors
Magic Mouth wall pcs.(as spell)
Some-kinda sliding chute?
Wall Pcs. with mysterious metal Dial or handle
Fancy spinning floor & wall pcs.
Forcefield wall pcs. (Kinda clear but sparkly?)

Might have to wait awile for some of these :cry:

What about this idea...
This is kind of ambitious but what about a staircase where the stairs colapse to turn into a slide. Know what im talking about??? (was this in a movie?) :idea:

==========

More Traps
Posted by brvheart - 2004/06/02 06:37

_____

Yeah, but I can't remember which one off hand. It is a nasty trap though. Kind of hard to work with DF though as the pieces are only 2" tall. How about a real pit with spikes in the bottom?

==========

More Traps
Posted by Ordini - 2004/06/02 20:12

_____

Yeah sounds good, maybe even a speared body lying in the pit. What about a swinging axe piece like in the movies, Dungeons and Dragons and Indianan Jones and The Last Crusade. (What is with my movie references lately) The large axes could be suspended overhead and swing like pendulums, until it happens to hit a poor unsuspecting fellow... :twisted:

==========

More Traps
Posted by MyLordVoid - 2004/06/05 19:28

_____

Ordini,

As to the Stairs, It's Funny I Know that I Have Seen that Gimmick in Many Movies, but Can not think of a Single One... Likely Offenders would be the Old Scooby Doo Cartoons and Maybe Laurel and Hardy? That Particular Trap might almost Work better in Plastic I'm thinking...

As to the Axes... Oh Yes... I Can See like Three Tiles Lined up in a Corridor.....

==========

More Traps
Posted by Guest - 2004/09/07 00:28

_____

Spiked walls for those special sliding walled rooms
A room with a floor grates for water flooding
A Floor tile with functioning trapdoor leading to a hidden staircase

BEST IDEA: A SET OF JUST DOORS!
(I can't begin to tell you how quickly i run out of these)

==========

More Traps
Posted by MyLordVoid - 2004/09/12 16:19

_____

Nephlite,

Those are Some Great Trap Ideas... I Especially like the Walls with Spikes...

==========